## FASHION DESIGN, ASSOCIATE IN SCIENCE DEGREE

**Banner Code:** 1\_AS\_FSDE **Financial Aid Eligible** 

The Fashion Design Associate in Science will incorporate general education courses and major coursework to provide students with core skills in design thinking, pattern making, garment construction, fashion history, color theory, industry-specific computer programs, and sustainability. Students will also gain knowledge in directed skills related to Computer-Aided Design (CAD), technical packages, trend forecasting, and design to production processes. Upon completion, students will be prepared for transfer and/or entry-level employment in the fields of design, design assistant, freelance fashion design, or setting up independent design houses in the fashion industry and related businesses.

Note: This AS degree may require over 64 units for completion, depending on course selection in the major.

## **Program Outcomes**

- Students will have the general education breadth to transfer to applicable four-year programs.
- Students will demonstrate a working knowledge of apparel sewing and pattern making.
- Students will be able to create and evaluate technical packages, with special attention to the skills involved in Computer-Aided Design (CAD), measurements, and production needs.
- Students will be able to analyze fashion processes, and develop and execute their own design work.

Review Graduation Requirements (https://catalog.cccd.edu/orange-coast/graduation-requirements/associate-degree/) and General Education (https://catalog.cccd.edu/orange-coast/general-education-patterns/).

Course	Title	Units
Required Courses		
FASH A100	Beginning Clothing Techniques	1.5
FASH A102	Industrial Sewing Techniques	2
FASH A110	Applied Textiles and Design	3
FASH A115	Introduction to the Fashion Industry	3
FASH A118	Trend Forecasting	3
FASH A120	History of Fashion	1.5
FASH A121	Street Style	1.5
FASH A135	Design Thinking	2
FASH A150	Flat Pattern Techniques	3
FASH A155	Tech-Packs	2.5
FASH A170	Clothing Design and Selection	3
FASH A175	Applied Color and Design Theory	3
or ART A110	Color and Design: Two-Dimensional	
FASH A177	Fashion Merchandising Concepts	3
FASH A180	Fundamental Principles of Clothing Construction 1	3
or FASH A183	Fundamental Principles of Clothing Constru	ction 2

Course	Title	Units
FASH A181	Fashion Internship	2
FASH A182	Professional Practices	2
FASH A190	Apparel Industry Sustainability: Environmental, Ethical, & Legal Practices	3
FASH A200	Fashion Internship Lecture	1
FASH A255	Fashion Illustrating Techniques 1	3
FASH A256	Fashion Illustrating Techniques 2	3
FASH A260	Fashion Design/Production Process	3
Total Units		52
Requirement		Units
Minimum Major Units		

## Minimum Major Units 52 AS General Education Option 1, 2, or 3 Varies Total Minimum Degree Units 64

## **Program Sequence**

These sequences at Orange Coast College are general course curriculum maps for students to finish all major and general education requirements for two-year completion of degrees, and/or fulfillment of transfer requirements. The course sequence may include course prerequisites and other placement requirements. Students are advised to meet with an Orange Coast College Counselor to review course selections and sequences to ensure that completion of this program will meet a student's transfer and career goals.

Some courses in this program may be offered once per academic year.

Course	Title	Units	
Year 1			
Semester 1			
FASH A100	Beginning Clothing Techniques	1.5	
FASH A110	Applied Textiles and Design	3	
FASH A115	Introduction to the Fashion Industry	3	
FASH A121	Street Style	1.5	
FASH A255	Fashion Illustrating Techniques 1	3	
OCC AS GE Area C2 - Choose One			
	Units	15	
Semester 2			
FASH A135	Design Thinking <sup>1</sup>	2	
FASH A170	Clothing Design and Selection <sup>2</sup>	3	
FASH A150	Flat Pattern Techniques	3	
FASH A256	Fashion Illustrating Techniques 2 <sup>1</sup>	3	
FASH A120	History of Fashion	1.5	
OCC AS GE AREA A1	- CHOOSE ONE	3	
	Units	15.5	
Summer			
FASH A102	Industrial Sewing Techniques <sup>3</sup>	2	
Select one of the following or satisfy Math competency 3-4			
(completion of High School Algebra 2 with a "C" or better):			
MATH A030	Intermediate Algebra (or Higher) <sup>4</sup>		
	Units	5-6	
Year 2			
Semester 1	_		
FASH A155	Tech-Packs <sup>5</sup>	2.5	

Course	Title	Units
FASH A180 or FASH A183	Fundamental Principles of Clothing Construction 1 <sup>6</sup> or Fundamental Principles of Clothing Construction 2	3
FASH A190	Apparel Industry Sustainability: Environmental, Ethical, & Legal Practices	3
FASH A118	Trend Forecasting	3
FASH A177	Fashion Merchandising Concepts	3
	Units	14.5
Semester 2		
FASH A181	Fashion Internship	2
FASH A200	Fashion Internship Lecture	1
FASH A182	Professional Practices <sup>1</sup>	2
FASH A260	Fashion Design/Production Process <sup>1</sup>	3
FASH A175	Applied Color and Design Theory <sup>7</sup>	3
or ART A110	or Color and Design: Two-Dimensional	
OCC AS GE AREA A2 - CHOOSE ONE <sup>8</sup>		0-4
OCC AS GE AREA B - CHOOSE ONE 9		
	Units	14-18
	Total Units	64-69

Spring term only
 Satisfies GE Option 1, Area D
 Offered Summer and Fall terms only
 Math requirement needed if not met by HS Algebra 2, \*100-level Math courses satisfy AS Math Requirement and OCC AS GE Area A2.

<sup>&</sup>lt;sup>5</sup> Fall only

<sup>&</sup>lt;sup>6</sup> Only needs to be completed if FASH A183 is not taken

<sup>7</sup> Same as ID A175, satisfies GE Option 1 area C1
8 Required if level MATH A100+ was not taken.
9 Can be taken during Winter/Intersession