

ENTERTAINMENT ART, CERTIFICATE OF ACHIEVEMENT

Banner Code: 1_CT_EART
Financial Aid Eligible

The Entertainment Art certificate is for students wanting a career as an artist working for a studio in the Film, TV, Animation and Game industries. The focus is on World Building, known as Visual Development in these industries. These artists design and illustrate characters, environments, vehicles and props that form the visual world of stories we see on screen. The program is intended to introduce students to these fields and give them the skills and methods for internship and entry level jobs, and that enable the lifelong learning necessary to be an Entertainment Artist.

Program Outcomes

1. Demonstrate the skills necessary to design and illustrate worlds (environments, characters, vehicles and props) for stories made for screens.
2. Create a portfolio utilizing industry standard techniques for the purpose of gaining employment and/or acceptance to an art college or university for advanced learning.

Review Graduation Requirements (<https://catalog.cccd.edu/orange-coast/graduation-requirements/certificates/#achievementtext>).

Course	Title	Units
Required Courses		
<i>Foundational Courses</i>		
ART A110	Color and Design: Two-Dimensional	3
ART A118	Visual Communication 1	3
ART A120	Beginning Drawing	3
ART A125	Perspective Drawing	3
DMAD A181	Introduction to Computer Graphics	3
ART A121	Life Drawing 1	3
ART A135	Digital Painting	3
<i>Restricted Electives - Skill Building</i>		
Select four courses from the following:		12
ART A111	Color and Design: Three-Dimensional	
ART A122	Human Anatomy for Artists	
ART A124	Advanced Drawing	
ART A127	Introduction to Storyboarding	
ART A128	Advanced Storyboarding and Previsualization	
ART A129	Figure Drawing for Animators and Illustrators	
ART A130	Painting 1	
ART A143	Story Illustration Techniques	
ART A220	Figure Composition	
ART A249	Digital Sculpture with ZBrush	
ART A269	Cartooning 1	
DMAD A193	Photoshop for Design	

Course	Title	Units
DMAD A280	2D Animation	
DMAD A281	3D Computer Graphics Animation	
<i>Portfolio Building Core Courses</i>		
ART A251	Character Design	3
ART A252	Prop and Vehicle Design	3
ART A253	Environment Design and Illustration	3
ART A255	Entertainment Art Project	3
Total Units		45

Program Sequence

These sequences at Orange Coast College are curriculum maps for students to finish all requirements for the certificate. There may be advisories, prerequisites, or time requirements that students need to consider before following these maps. **Students are advised to meet with an Orange Coast College Counselor for alternate sequencing.**

Course	Title	Units
Year 1		
Semester 1		
ART A110	Color and Design: Two-Dimensional	3
ART A118	Visual Communication 1	3
ART A120	Beginning Drawing	3
ART A125	Perspective Drawing	3
Units		12
Semester 2		
DMAD A181	Introduction to Computer Graphics	3
ART A121	Life Drawing 1	3
ART A135	Digital Painting	3
ART A252	Prop and Vehicle Design	3
Units		12
Year 2		
Semester 1		
ART A251	Character Design	3
ART A253	Environment Design and Illustration	3
CERT RESTRICTED ELECTIVE(S)- CHOOSE TWO (See Requirements)		6
Units		12
Semester 2		
ART A255	Entertainment Art Project	3
CERT RESTRICTED ELECTIVE(S)- CHOOSE TWO (See Requirements)		6
Units		9
Total Units		45