

# THEA G166: STAGECRAFT

Item	Value
Curriculum Committee Approval Date	10/01/2024
Top Code	100600 - Technical Theater
Units	3 Total Units
Hours	108 Total Hours (Lecture Hours 27; Lab Hours 81)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	Yes
Grading Policy	Standard Letter (S), • Pass/No Pass (B)

## Course Description

This course is an introduction to materials, tools and procedures of theatrical stagecraft including scenery construction, set painting, stage lighting and rigging, stage props and technical theatre operations. Emphasis will be placed on the vocabulary, theory, skills, application and collaborative nature of stagecraft and technical theater production. Transfer Credit: CSU; UC. C-ID: THTR 171 C-ID: THTR 171

## Course Level Student Learning Outcome(s)

1. Course Outcomes
2. Demonstrate set construction techniques including flats and platform construction and the safe and effective use of hand tools and power tools used in stagecraft at a beginning level.
3. Employ basic theatrical scene painting techniques at a beginning level.
4. Demonstrate basic techniques of stage lighting, rigging and/or special effects at a beginning level.
5. Apply basic techniques in the organization, building and acquisition of stage props at a beginning level.

## Course Objectives

- 1. Acquire hands-on experience in all facets of theatrical stagecraft at a beginning level.
- 2. At a beginning level, use materials and tools to facilitate required technical elements of a theatrical production.
- 3. Develop specific skills and knowledge of safety procedures required in technical theater at a beginning level.

## Lecture Content

Introduction and overview of theatrical stagecraft History of stagecraft and technical theater Scenery Props Furniture and Set Decorating Special Effects, Projection and Lighting Techniques and principles of technical theater operations Technical Director and Crew Prop Master and Crew Furniture and Set Decorating Designer and Crew Scenic Designer and Crew Special Effects, Projection and Lighting Designer and Crew

## Lab Content

Use of materials and tools Technical theater safety policies and procedures Techniques and principles of scenic construction Techniques and principles of scenic painting Techniques and principles of stage lighting and rigging, projections and/or special effects Techniques and principles of set decorating and furniture Techniques and principles in the organization, building and acquisition of stage props

## Method(s) of Instruction

- Lecture (02)
- Lab (04)

## Reading Assignments

Play scripts Musical scores Instructor handouts

## Writing Assignments

Attend and review live theatrical performances for the purpose of critical evaluation Written identification and definition of stagecraft terms and techniques

## Out-of-class Assignments

Attend and review live theatrical performances for the purpose of critical evaluation

## Demonstration of Critical Thinking

Frequent demonstrations of learned skills of theatrical stagecraft several times during the semester

## Required Writing, Problem Solving, Skills Demonstration

Written definitions of stagecraft vocabulary and techniques Attend and review live theatrical performances for the purpose of critical evaluation

## Eligible Disciplines

Drama/theater Arts: Master's degree or Master of Fine Arts in drama/theater arts/performance OR bachelor's degree or Bachelor of Fine Arts in drama/theater/performance AND master's degree in comparative literature, English, communication studies, speech, literature, or humanities OR the equivalent. Master's degree required. Stagecraft: Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience, Theater arts: See drama/theater arts Master's degree required.

## Textbooks Resources

1. Required Carter, P. The Backstage Handbook: An Illustrated Almanac of Technical Information, (Classic) ed. New York: Broadway Press, 1994 Rationale: Classic reference text. Considered top industry standard textbook. Newer edition not available.
2. Required Gillette, J.M, Dionne, R. Theatrical Design and Production, 9th ed. McGraw Hill, 2023

## Other Resources

1. Play scripts and musical scores
2. Instructor handouts