

THEA A113: THEATRE LABORATORY LEVEL 4

Item	Value
Curriculum Committee Approval Date	12/08/2021
Top Code	100600 - Technical Theater
Units	2 Total Units
Hours	108 Total Hours (Lab Hours 108)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	No
Grading Policy	Standard Letter (S)

Course Description

Students will work on OCC stage productions under faculty supervision. Technical tasks in the fourth semester include working as head carpenter, lead scenic painter or prop master on a production. ADVISORY: THEA A112. Transfer Credit: CSU.

Course Level Student Learning Outcome(s)

1. Communicate and collaborate effectively with directors and designers while demonstrating technical knowledge and ability at an advanced and independent level on one or more aspects of technical theatre production.

Course Objectives

- 1. Analyze the component parts of a theatre and utilize them in mounting a production.
- 2. Recognize and safely use proper tools and techniques required in constructing and/or painting sets and props for a production.
- 3. Learn to work collaboratively with others as head carpenter, scenic artist or prop master to build sets and props on a production.
- 4. Develop capability to solve unfamiliar problems often encountered in theatre productions.

Lecture Content

See lab content.

Lab Content

Fourth semester students may choose one or more areas of specialization while working at a high level of collaboration and responsibility in the scene shop or backstage. These students will communicate directly with the designer and faculty supervisor to realize the design by: Planning and creating difficult and specialized scenery, props or painted elements. Planning or creating difficult or specialized rigging or special effects under faculty supervision. Working as a head carpenter: planning and completing extensive scenery construction projects tasks alone or as crew head. US; mso-bidi-language: AR-SA; Working as a lead scenic artist: planning and completing scene painting

projects alone or as a crew head. Working as a prop master: planning and completing prop selection and construction alone or as a crew head.

Instructional Techniques

classroom demonstration, hands-on practical work

Reading Assignments

Technical plans/drawings, MSDSs (Material Safety Data Sheets), playscripts.

Writing Assignments

Project planning sheets, budget sheets, lists and schedules.

Out-of-class Assignments

n/a

Demonstration of Critical Thinking

successful organization and completion of high-level skilled tasks as assigned by instructor

Required Writing, Problem Solving, Skills Demonstration

successful demonstration of skills as a head carpenter, scenic artist or prop master on a production.

Other Resources

1. Technical plans/drawings, MSDS sheets, instructor handouts.