

FILM A258: POST PRODUCTION FINISHING

| Item | Value |
|------------------------------------|---|
| Curriculum Committee Approval Date | 10/02/2024 |
| Top Code | 061220 - Film Production |
| Units | 2 Total Units |
| Hours | 72 Total Hours (Lecture Hours 18; Lab Hours 54) |
| Total Outside of Class Hours | 0 |
| Course Credit Status | Credit: Degree Applicable (D) |
| Material Fee | No |
| Basic Skills | Not Basic Skills (N) |
| Repeatable | No |
| Open Entry/Open Exit | No |
| Grading Policy | Standard Letter (S) |

Course Description

This course is designed to educate students on the last steps of the post production process to prepare the film for final distribution. Topics include finishing effects workflow, final color grading, working with a sound designer, output and distribution of multiple formats and media management. PREREQUISITE: FILM A219. Transfer Credit: CSU.

Course Level Student Learning Outcome(s)

1. Demonstrate the ability to navigate various user interfaces and understand layer based composition and finishing work across multiple programs.
2. Understand proper workflow for various types of post-production finishing processes.
3. Exhibit knowledge of standard delivery specification for specific platforms.

Course Objectives

- 1. Ability to operate various post production finishing software.
- 2. Work with various layered compositions and advance masking.
- 3. Use proper workflow between various software packages.
- 4. Apply industry standard color correction concepts to work.
- 5. Develop a post-production look to emphasize the subtext of the work.
- 6. Understand and read monitoring scopes.
- 7. Deliver output specifications to various post production specialist
- 8. Combine work from different post production specialists to final specifications.
- 9. Distinguish between and execute different output modalities.

Lecture Content

Ability to operate various post production finishing software. Work with various layered compositions and advance masking. Use proper workflow between various software packages. Apply industry standard color correction concepts to work. Develop a post-production look to emphasize the subtext of the work. Distinguish between different color

palates and their subjective meanings Understand and read monitoring scopes. Deliver output specifications to various post production specialist Combine work from different post production specialists to final specifications. Distinguish between and execute different output modalities.

Lab Content

1. Overview post production workflow and finishinga. Picture lockb. Sound designc. Colorists objectives2. Reading scopesa. Waveformb. Vectroscopesc. Histogramd. Paradee. Broadcast range3. Preparing picture lock for finishinga. Sound design b. Visual effectsc. Color correction4. Proper post production terminology 5. Interface setup and options6. Operation of software/hardware7. Compostinga. Channelsb. Maskingc. Animating8. Primary color correction9. Secondary color correction10. Working as a colorista. Developing context to choicesb. Working with the directorc. Working with the cinematographerd. Other post-professional expectations 11. Preparing and outputting final work12. Delivering to industry standards

Method(s) of Instruction

- Lecture (02)
- Lab (04)

Instructional Techniques

A. Lecture B. Demonstration C. Lab hours D. Quizzes E. Discussions

Reading Assignments

2 hours per session - students will read vairoous blog posts, articles and book chapters relevent to the lecture.

Writing Assignments

Proficiency in the use of software unique to post production. Demonstrated by hands-on operation during lab productions and by incorporating the correct use of terminology throughout the process. Discussions and critique of films will be led by the instructor during lecture/lab.

Out-of-class Assignments

3 - 4 hours per session - students will be construcing post production finishing projects.

Demonstration of Critical Thinking

A. Hands-on examination of student post production finishing processes.
B. Skill level and participation during lab hours. C. Engagement in discussions and critique of films screenings.

Required Writing, Problem Solving, Skills Demonstration

A. Hands-on examination of student post production finishing processes.
B. Engagement in discussions and critique of films screenings. C. Completion of assigned projects with specific post production finishing objectives.

Eligible Disciplines

Broadcasting technology (film making/video, media production, radio/ TV): Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience.

Other Resources

1. Various websites and blog posts will be referenced for this class.