

COS A105: DESIGN CAREERS AND LIFESTYLES

Item	Value
Curriculum Committee Approval Date	04/14/2021
Top Code	130200 - Interior Design and Merchandising
Units	2 Total Units
Hours	36 Total Hours (Lecture Hours 36)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	No
Grading Policy	Standard Letter (S)

Course Description

A career exploration course designed to help students choose a career in a design-related discipline such as art, architecture, graphics, fashion, interiors, theater, industrial, or furniture. Emphasis on personal, educational, and professional qualifications required for entry into a design-related career. Formerly known as DSGN A105. Transfer Credit: CSU.

Course Level Student Learning Outcome(s)

1. Research a design-related career and interview a current professional in that industry.
2. Build on their strengths and interests to develop an educational plan for a design-related program at Orange Coast College.

Course Objectives

- 1. Identify design-related careers.
- 2. Assess personal interests and strengths in relationship to design careers.
- 3. Identify skills, education, and personal qualifications required for entry into design-related careers.
- 4. Develop an educational plan for entering a design-related career.
- 5. Research design-related programs offered at OCC.
- 6. Interview a design professional.
- 7. Research job market opportunities and labor market information for a design-related profession.
- 8. Evaluate guest speakers and site visits in relationship skills and requirements for entering a design-related career.

Lecture Content

I. Introduction to Design-Related Careers A. Architecture B. Interior design C. Visual design D. Graphic design E. Multimedia design F. Fashion design G. Furniture H. Industrial II. Career Assessment A. Career Center assessments B. Online assessments C. Exploring personal interests and strengths in relationship to design careers III. p; Introduction to Design Professionals A. Professional organizations B. Guest speakers C. Site visits IV. Employment in Design-Related Careers A. Employability

skills B. Labor market information C. Job search D. Career pathways and trends E. Certification requirements F. Portfolios 1. Requirements 2. Digital V. Career Exploration Strategies A. Internet search B. Informational interviews C. Job shadowing D. Mentoring E. Service Learning VI. Developing an Educational Plan for Design Related Careers A. OCC design programs and requirements B. Transfer programs and requirements

Method(s) of Instruction

- Lecture (02)
- DE Live Online Lecture (02S)
- DE Online Lecture (02X)

Instructional Techniques

Lecture, critique, online research, and student presentations

Reading Assignments

A minimum of one hour per week reading assigned handouts and research publications.

Writing Assignments

Write a summary and critique of each guest speaker and site visit. Conduct an informational interview and present findings in writing and oral presentations. Write a report on professional and educational goals and objectives with strategies for achieving these goals.

Out-of-class Assignments

A minimum of two hours per week preparing presentations, developing an educational plan, researching job market opportunities, and conducting interviews.

Demonstration of Critical Thinking

Student projects and assignments, class presentations, research, examinations, student participation, and attendance.

Required Writing, Problem Solving, Skills Demonstration

1. Conduct an online search on a design-related profession and write a report summarizing findings. 2. Write a summary and critique of each guest speaker and site visit. 3. Conduct an informational interview and present findings in writing and oral presentations. 4. Write a report on professional and educational goals and objectives with strategies for achieving these goals.

Eligible Disciplines

Commercial art (sign making, lettering, packaging, rendering): Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience. Fashion and related technologies (merchandising, design, production): Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience. Industrial design: Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience.

Other Resources

1. Handouts to be provided and distributed by the instructor