

ART C221: LIFE DRAWING 2

Item	Value
Top Code	100210 - Painting and Drawing
Units	3 Total Units
Hours	108 Total Hours (Lecture Hours 27; Lab Hours 81)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	No
Grading Policy	Standard Letter (S), • Pass/No Pass (B)
Local General Education (GE)	• Area 3A Arts (CC1)

Course Description

A comprehensive course in advanced drawing from the model. Involves the student in working from observation, emphasizing composition, proportion, and anatomy, using line, texture, value, modeling, gesture, and contour drawing principles. Includes the technical application of diverse drawing materials and techniques. The concept and creative process of making art will be examined in historical and multi-cultural contexts. This course leads to a developmental of a personal style that is required for art majors and includes written and verbal critique and analysis. ADVISORY: ART C121. Transfer Credit: CSU; UC.

Course Level Student Learning Outcome(s)

1. Analyze bone structure, features, musculature, and gesture from direct observation of the human figure and compose a proportional likeness of that figure on a 2-dimensional surface.
2. Assess which drawing media and surface, including both black and white and color tools, would be most appropriate in composing and developing a figure drawing of various styles from the naturalistic to the expressionistic.
3. Demonstrate ability to render a likeness of the human figure using visual/design mechanics based upon diverse periods of art history as well as contemporary methods.

Course Objectives

- 1. Create observational drawings from the live figure model in a wide range of drawing media that demonstrate successful development, application, and understanding of: Anatomy and structure of the human body, Proportion, sighting, measurement, and foreshortening, Gesture drawing and massing of form, Uses of line and value in describing the human figure, Application of the concept of volume and space to the human figure, Structural and planar analysis of the figure, Development of composition using the human figure.
- 2. Develop expressive content through manipulation of line, form, value, composition posture, and anatomical proportions
- 3. Evaluate and critique class projects using relevant terminology in oral or written formats.
- 4. Examine and describe the major historical, contemporary, and critical trends in figure drawing.

Lecture Content

Brief review of the history of Life Drawing Fundamental application in other media such as painting and sculpture. History and current use in various global traditions and cultures Life drawing as a medium of expression in both historical and contemporary art movements. The creative process Analyzing masterworks to inspire solutions Perceiving and designing space, light, form and color Themes in historical and contemporary art Planning form before content Cultural influences on life drawing and the creative process Repetition of sequential themes to redefine and clarify Readings of innovation, aesthetics and creativity Analysis of works of historical and contemporary masters to inspire solutions Advanced composition Creating a motif in the figure Articulating opposite elements Creating Rhythms Movement and contrast Principles of technique (drawing tools) Understanding the proper use of tools and media Aspects of positive and negative space Problems with designing relationships of form Through observation: proportion and perspective Line drawing Contour line Making marks Expression inline and gesture Cross contours Potential gesture Creating light and shadow shading Contrast and the illusion of depth Tools and media Shading using marks Weight and modeled drawing Selection of form and image Style Scale Content Drawing with black and white media Charcoal Chronological process and technique including selection of papers, tools, and fixatives Strong points and limitations of media Ink and ink wash drawing Line technique Shading With marks With wash Other techniques Resist Positive/negative spatters, wet into wet, transfers Use of black and colored inks including selection of papers, nibs and brushes. Limitations Drawing with colored media Color theory Oil pastel, soft chalk pastels, and mixed media Process and technique, including selection of image, papers and tools Conte crayon, conte pencils, markers and colored pencils Collage and transfer technique Use of life drawings as studies for other media Preserving and displaying Use of fixatives Matting and framing Surface anatomy Skeleton Major muscles

Lab Content

The use of various drawing media, which may include charcoal, graphite, Conte Crayon, and ink to represent the human form. Observational drawings from anatomical models employing foundational principles and practices of sighting and measurement, proportional studies, contour and gesture, descriptive value, and development of volume. Critique and evaluation of drawing assignments and exercises. Expressive drawings from the live model.

Method(s) of Instruction

- Lecture (02)
- Lab (04)

Instructional Techniques

Lecture/demonstration of individual drawing lessons. Visual examples both analog and digital. Demonstrations of methods and material usage. Class discussions and critiques. Field trips to galleries and museums.

Reading Assignments

Students will be asked to read through various instructional materials, artist biographies, and historical narratives.

Writing Assignments

Students will be asked to write a narrative on the subject of figurative drawing.

Out-of-class Assignments

While not in class students will be expected to keep an illustrated journal.

Demonstration of Critical Thinking

Through critiques of various artists' work and student presentations the student will be able to describe their understanding and appreciation for the visual and/or performing arts.

Required Writing, Problem Solving, Skills Demonstration

Two formal critiques at midterm and final of student portfolios.

Eligible Disciplines

Art: Master's degree in fine arts, art, or art history OR bachelor's degree in any of the above AND master's degree in humanities OR the equivalent.

Note: 'master's degree in fine arts' as used here refers to any master's degree in the subject matter of fine arts, which is defined to include visual studio arts such as drawing, painting, sculpture, printmaking, ceramics, textiles, and metal and jewelry art; and also, art education and art therapy. It does not refer to the 'Master of Fine Arts' (MFA) degree when that degree is based on specialization in performing arts or dance, film, video, photography, creative writing, or other non-plastic arts. Master's degree required.

Textbooks Resources

1. Required Brambilla, Daniela. Human Figure Drawing: Drawing Gestures, Postures and Movements, 2nd ed. Hoaki Books, S.L., 2019
2. Required Huston, Steve. Figure Drawing for Artists, 1st ed. Beverly, Mass.: Rockport Publishers, 2016
Rationale: - Legacy Textbook Transfer Data: Legacy text

Other Resources

1. Coastline Library