

ART A126: LIFE DRAWING 2

Item	Value
Curriculum Committee Approval Date	11/01/2023
Top Code	100200 - Art
Units	3 Total Units
Hours	108 Total Hours (Lecture Hours 27; Lab Hours 81)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	No
Grading Policy	Standard Letter (S)

Course Description

This course offers a continuation of drawing the nude human figure from observation using a wide variety of drawing media and techniques. It is an exploration of artistic concepts, styles, and creative expression related to intermediate-level life drawing, centering on complex subject matter and concepts using a variety of drawing mediums, techniques, and methodologies. Students in this course will build on fundamental observational life drawing skills to develop personalized approaches to content and materials in exercises covering multiple historical and contemporary approaches to life drawing. PREREQUISITE: ART A121. Transfer Credit: CSU.

Course Level Student Learning Outcome(s)

1. Draw the human figure from direct observation with an advanced accuracy of proportion, measurement and placement.
2. Utilize expressive drawing techniques to interpret human forms, textures and values subjectively in a variety of media.

Course Objectives

- 1. Create intermediate observational drawings from the live figure model in a wide range of drawing media that demonstrate successful development, application, and understanding of: musculoskeletal anatomy and structure of the human body, proportion, sighting, measurement, and foreshortening.
- 2. Create gesture drawing(s) and massing(s) of the form with intermediate line, and light and shadow techniques.
- 3. Describe volumetric human forms and space utilizing the laws of light logic through gradations of value at an intermediate level.
- 4. Develop expressive content through manipulation of line, form, value, composition posture, and anatomical proportions to create subjective content.
- 5. Design and produce a portfolio of figure drawings in multiple mediums and formats that demonstrates: Subjective and expressive uses of value; Techniques and concepts of abstraction or stylization of figure drawings; Conceptually oriented approaches to figure drawing.
- 6. Evaluate and critique class projects using relevant terminology in oral or written formats.

Lecture Content

A. Safety 1. Handling of media2. Handling of studio equipment3. Expected behavior when drawing from a live, nude model B. Style 1. Academic2. Abstraction-exaggeration/simplification C. Color Theory 1. Basic color harmonies2. Observational color analysis3. Expressive and conceptual analysis D. Historical and Contemporary Figure Drawing 1. Traditional methods2. Contemporary developments 3. Trends 4. Approaches5. Expressive content E. Composition 1. Basic formal elements and principles of design for figure drawing 2. Organizing the picture plane 3. Thumbnail sketches4. Editing/cropping5. Emphasis and subordination6. Relationship of the figure to the background F. Perceptual and conceptual approaches to image-making G. Space and Perspective 1. Atmospheric perspective2. Advanced foreshortening H. Portfolio Preparation 1. How to select and document artwork for portfolio presentations2. Methods of professional matting, mounting, and framing3. Use of digital media for documentation and presentation of artwork I. Evaluation and Critical Judgment 1. How to discuss the figure using appropriate and respectful vocabulary with elevated critical analysis2. Group and individual critiques

Lab Content

The use of various drawing media, which may include charcoal, graphite, Conte Crayon, and ink t represents the human form. Observational drawings from anatomical models employing foundational principles and practice of sighting and measurement, proportional studies, contour and gesture, descriptive value, and development of volume. Critique and evaluation of drawing assignments and exercises. Expressive drawings from the live model Create drawings from live models using different mediums and observational techniques: contour, blind contour, proportion, light form, anatomical studies, and composition.

Method(s) of Instruction

- Lecture (02)
- Lab (04)

Instructional Techniques

1. Lecture/demonstration of individual drawing lessons2. Visual examples by slides, books, video, computer, or DVD. 3. Demonstrations of methods and material usage.4. Class discussions and critiques.5. Field trips to galleries and museums.

Reading Assignments

8 Hours total (.5 hours per week) Instructor will provide articles and handouts.

Writing Assignments

8 Hours total (.5 hours per week) 1. Students write a two page paper about a visit to a local museum or art gallery. This is a paper discussing the exhibition and its artworks. 2. Students write a paper on the artists that influenced their own artwork.

Out-of-class Assignments

38 hours total (2+ hours per week) Drawing people from life/ Sketch book assignments Drawings of people done outside of class Compositional sketches

Demonstration of Critical Thinking

A. Portfolio of drawings of individual assignments expressing the understanding of the lessons taught B. SketchbookC. Portfolio of completed workD. Group and individual critiques in oral or written

formatsE. Written assignments, which may include quizzes, essays, exams, or reports.

Required Writing, Problem Solving, Skills Demonstration

Group and individual critiques in oral or written formats Gallery and or museum report

Eligible Disciplines

Art: Master's degree in fine arts, art, or art history OR bachelor's degree in any of the above AND master's degree in humanities OR the equivalent.

Note: 'master's degree in fine arts' as used here refers to any master's degree in the subject matter of fine arts, which is defined to include visual studio arts such as drawing, painting, sculpture, printmaking, ceramics, textiles, and metal and jewelry art; and also, art education and art therapy.

It does not refer to the 'Master of Fine Arts' (MFA) degree when that degree is based on specialization in performing arts or dance, film, video, photography, creative writing, or other non-plastic arts. Master's degree required. Commercial art (sign making, lettering, packaging, rendering):

Any bachelor's degree and two years of professional experience, or any associate degree and six years of professional experience.

Other Resources

1. Instructor will provide handouts and additional online resources.