

ART A120: BEGINNING DRAWING

Item	Value
Curriculum Committee Approval Date	09/23/2020
Top Code	100210 - Painting and Drawing
Units	3 Total Units
Hours	108 Total Hours (Lecture Hours 27; Lab Hours 81)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Open Entry/Open Exit	No
Grading Policy	Standard Letter (S)
Associate Arts Local General Education (GE)	<ul style="list-style-type: none"> Area 3 Arts and Humanities 3B Active Participation (OC2)
Associate Science Local General Education (GE)	<ul style="list-style-type: none"> Area 3A Arts (OSC1)
California State University General Education Breadth (CSU GE-Breadth)	<ul style="list-style-type: none"> CSU C1 Arts (C1)

Course Description

Introduction to principles, elements, and practices of drawing, employing a wide range of subject matter and drawing media. Focus on perceptually based drawing, observational skills, technical abilities, and creative responses to materials and subject matter. Enrollment Limitation: ART A120H; students who complete ART A120 may not enroll in or receive credit for ART A120H. Transfer Credit: CSU; UC. C-ID: ARTS 110.C-ID: ARTS 110.

Course Level Student Learning Outcome(s)

1. Demonstrate effective use of drawing methodology in the rapid and rendered depiction of natural and mechanical subjects: executed in proportion, with use of perspective and emphasis of line dimension.
2. Demonstrate the use of value to model the effects of light and so render the subject as a three-dimensional illusion on a flat surface using a variety of drawing materials to effectively investigate varied art concepts.

Course Objectives

- 1. Observe and accurately render three-dimensional objects on a two-dimensional surface;
- 2. Create drawings that demonstrate the basic principles of spatial illusion through the application of linear, atmospheric, and other perspective systems;
- 3. Utilize a variety of lines and mark making in drawing;
- 4. Organize spaces and objects within a drawing according to basic principles of design and composition;
- 5. Accurately describe forms and space through gradations of value; Utilize and apply a wide range of drawing materials and techniques;

- 6. Develop expressive content through manipulation of line, form, value, and composition;
- 7. Evaluate and critique class projects using relevant terminology in oral or written formats;
- 8. Understand historical and social factors related to the art of drawing.
- 9. Identify and differentiate the use of various drawing mediums.
- 10. Demonstrate effective drawing methodology in the execution of representational subjects.
- 11. Demonstrate effective use of elements and principles of composition in drawing.
- 12. Utilize techniques for correct observation in rendering subjects in proper proportion.
- 13. Construct a personal criterion for evaluating and producing drawings.
- 14. Evaluate, in writing, the expressive and structural design of a drawing.
- 15. Compile, through active participation in class, a portfolio of drawings.

Lecture Content

Observational skills and proportional measurement. Basic principles of spatial illusion including linear, atmospheric, and other perspective systems. Use of a variety of line and mark making approaches in drawing. Development and application of composition (design and organization) in drawing. Use of value and planes to describe forms and space. Introduction to and use of a variety of drawing materials and techniques. Development of expressive content through manipulation of line, form, value, and composition. Critical evaluation and critique of class projects using relevant terminology in oral or written formats. Historical and contemporary developments, critical trends, materials, and approaches in drawing.

Lab Content

Demonstration of drawing using graphite, Charcoal, Conte, and Ink. Applying sighting and scaling techniques to gauge proportion. Assignments and exercises related to line, value, form, composition, perspective, and the use and application of materials. Drawing from observation. Critique and evaluation of drawing assignments and exercises. Drawing Methodology Drawing as Illusion: Perspective

- a. Over-lapping shapes
- b. Scale and Position on the spatial field
- c. Linear perspective: one and two point
- d. Forshortening
- e. Line dimension: weight and variation
- f. Form: Value mapping and modeling of tone
- g. Texture: Rough, reflective, transparent
- i. articulate and suggest
- h. Composition

Method(s) of Instruction

- Lecture (02)
- DE Live Online Lecture (02S)
- DE Online Lecture (02X)
- Lab (04)
- DE Live Online Lab (04S)
- DE Online Lab (04X)

Instructional Techniques

1. Lectures.
2. Visual examples by slides, books, video, computer, or DVD.
3. Demonstrations of methods and material usage.

4. Class discussions and critiques.
5. Field trips to galleries and museums.

Reading Assignments

Library artist search

Writing Assignments

Art gallery critiques with analysis

Out-of-class Assignments

Internet research project Art gallery visits and critiques

Demonstration of Critical Thinking

identify, compare and contrast through objective analysis, works of drawings, created by different artists, cultures, historical influences and materials by oral critiques, and written reports. interpret specific materials, techniques, and methodologies, by the creation of a portfolio of drawings, sketchbook and final project. Portfolio of completed work; Group and individual critiques in oral or written formats; Written assignments, which may include quizzes, essays, exams, or reports.

Required Writing, Problem Solving, Skills Demonstration

written gallery or museum reports. Group and individual critiques in oral or written formats; Written assignments, which may include quizzes, essays, exams, or reports.

Eligible Disciplines

Art: Master's degree in fine arts, art, or art history OR bachelor's degree in any of the above AND master's degree in humanities OR the equivalent.

Note: 'master's degree in fine arts' as used here refers to any master's degree in the subject matter of fine arts, which is defined to include visual studio arts such as drawing, painting, sculpture, printmaking, ceramics, textiles, and metal and jewelry art; and also, art education and art therapy.

It does not refer to the 'Master of Fine Arts' (MFA) degree when that degree is based on specialization in performing arts or dance, film, video, photography, creative writing, or other non-plastic arts. Master's degree required.

Textbooks Resources

1. Required Curtis, B. Drawing from Observation , 2nd ed. McGraw-Hill, 2009 Rationale: C-ID recommendation